

CHIST-ERA Projects Seminar

Topic *Heterogeneous Distributed Computing*

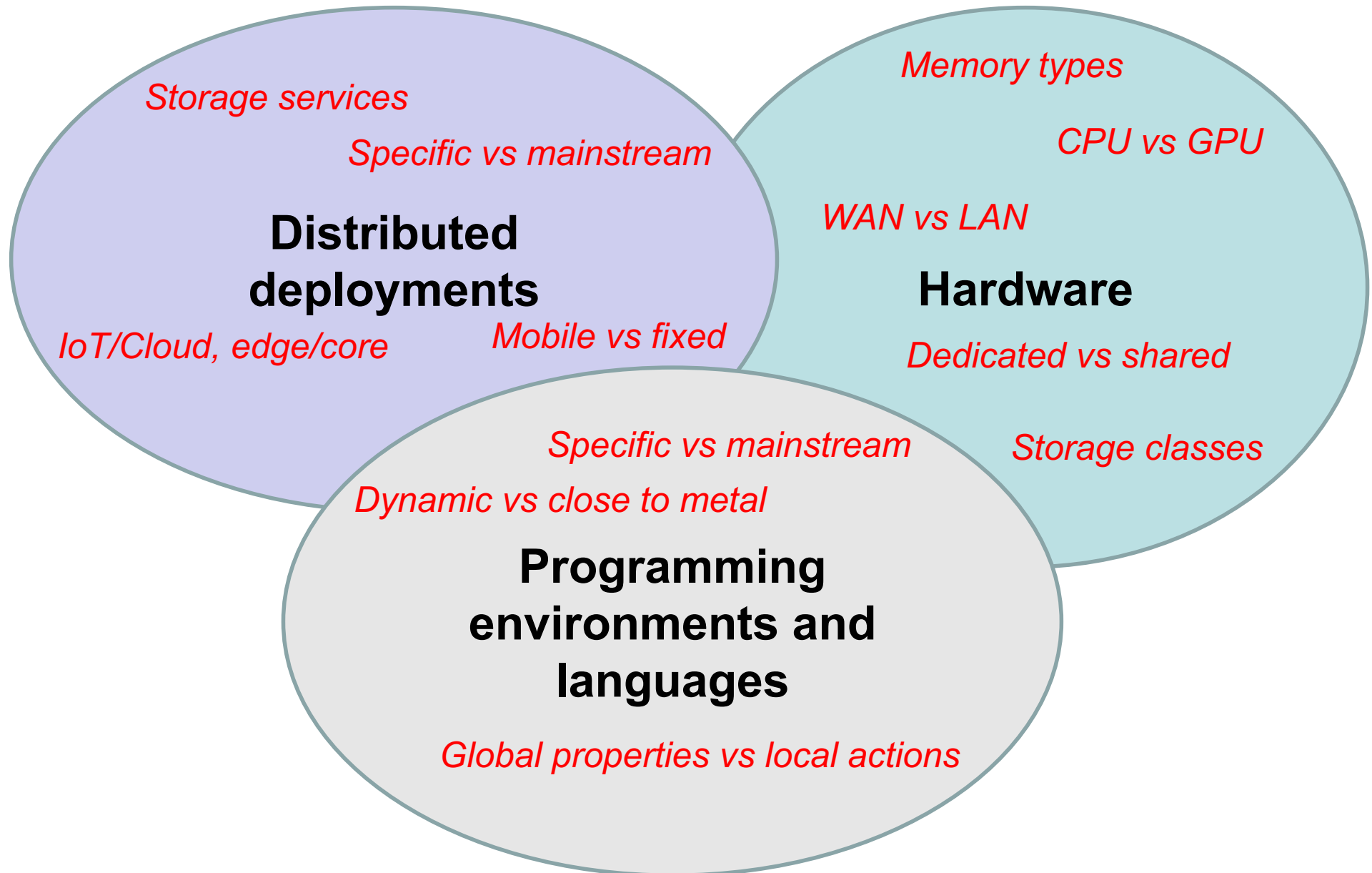
Projects HPDCJ, DIVIDEND and DIONASYS

Paris, April 12th, 2018



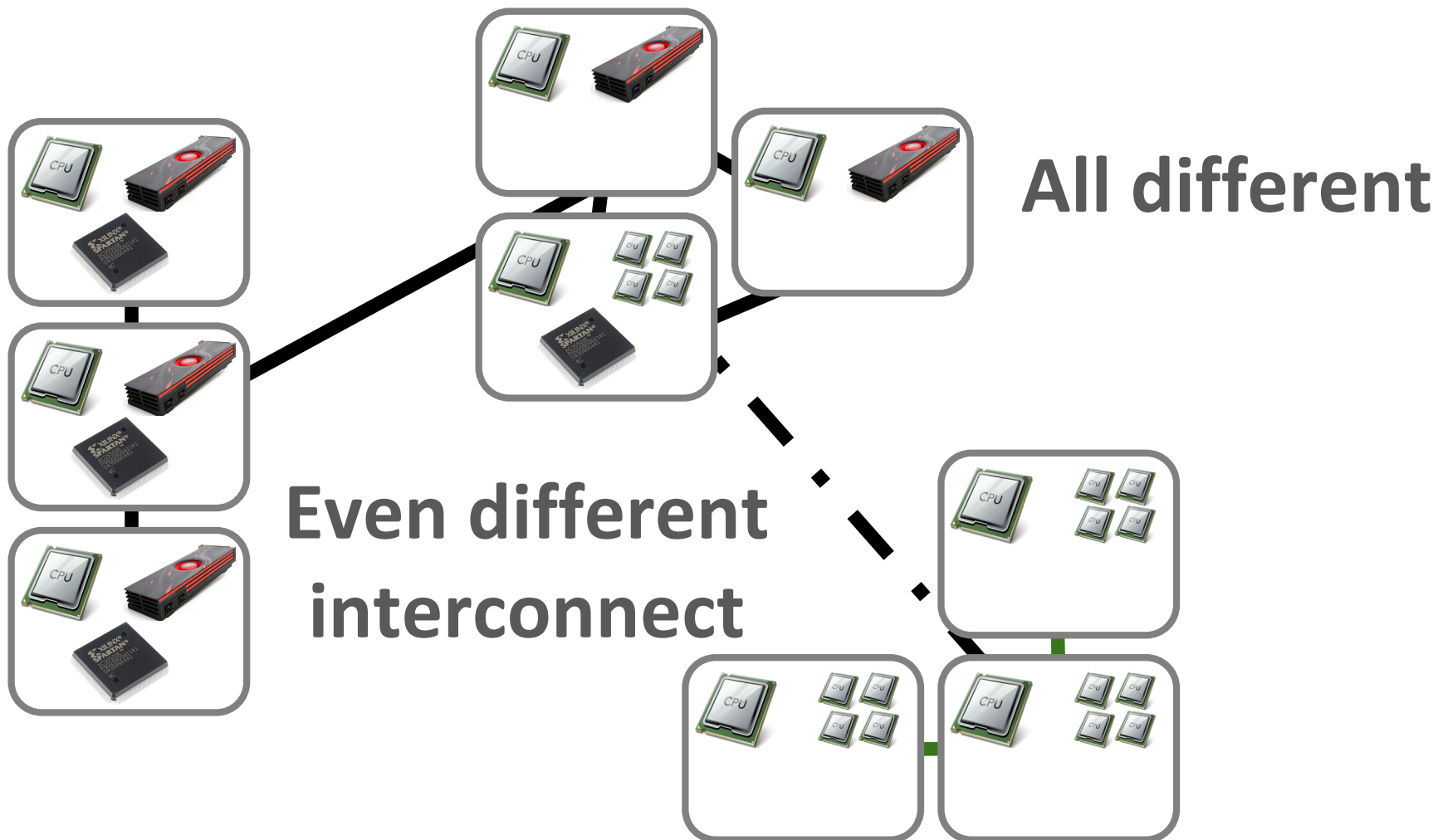
Programme co-funded by the
EUROPEAN UNION

Heterogeneity everywhere



Heterogeneity in the data center

Code doesn't fit on one machine



Heterogeneity in high-performance computing

❖ Different hardware

- x Multicores vs GPU vs FPGAs

❖ Complexities for programming

- x Many programming models

❖ Discrepancies

- x Between engineers' common skills and available toolsets
- x Between HPC tools and Big Data tools

Heterogeneity in large-scale distributed systems

❖ Failure models and availability guarantees

- x Mobile vs fixed
- x Shared vs dedicated
- x Single-purpose vs generic

❖ Different APIs, different programming models & runtimes

❖ Discrepancies in non-functional properties

- x QoS, resilience, ...

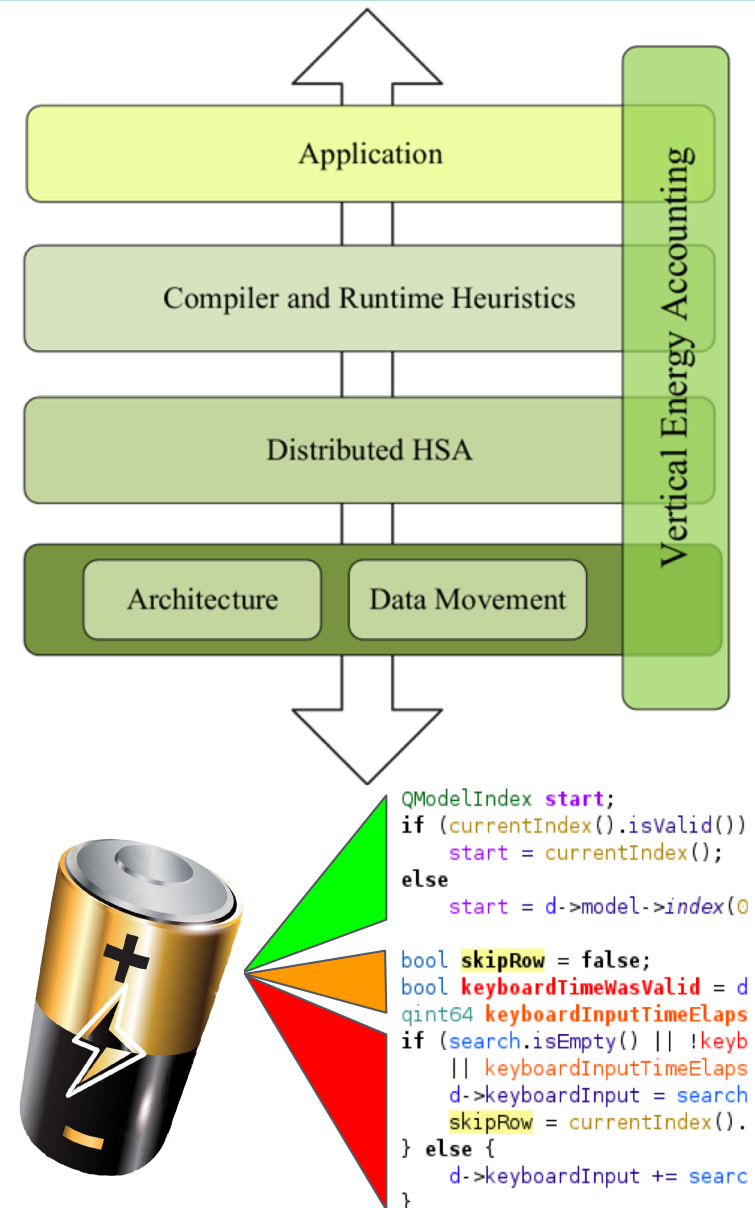
Call's expected outcome

| | HPDCJ | DIVIDEND | DIONASYS |
|--------------------------------|-------|----------|----------|
| <i>Programming Model</i> | ✓ | ✓ | ✓ |
| <i>Dependability</i> | ✓ | | |
| <i>Data Management</i> | ✓ | ✓ | ✓ |
| <i>Optimisation Techniques</i> | | ✓ | |
| <i>Versatility</i> | | ✓ | ✓ |
| <i>Distributed Techniques</i> | ✓ | ✓ | ✓ |

DIVIDEND

- ❖ Vertical integration
- ❖ Programming model
- ❖ Energy accounting
- ❖ Auto tuning
- ❖ More heterogeneity
- ❖ Fast networks

Prototypes Open Sourced
Already saving 22% energy



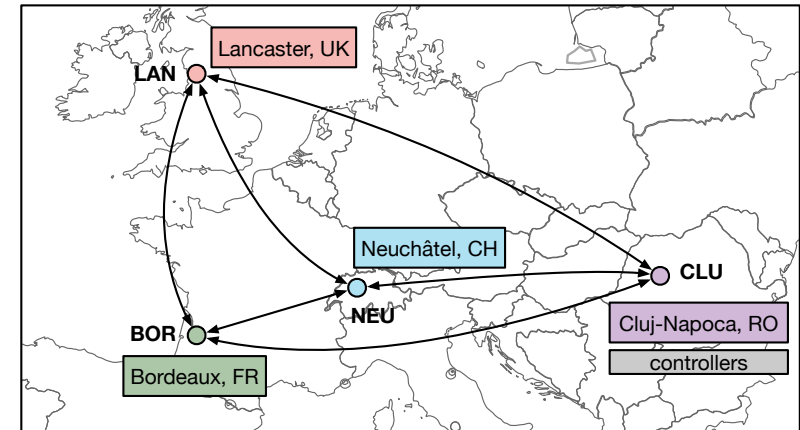
High Performance Computing

- ❖ Parallel distributed computing in Java
 - ✓ PCJ library for parallel computing in Java
- ❖ Scalability up to 200.000 cores
- ❖ CPU and GPGPU
- ❖ Fault Tolerance

- ❖ Easy for non expert programmers
 - ✓ New approach to teach students

❖ Adaptive Overlay Networks

- ✓ Systems of systems
- ✓ Multi-site Clouds
- ✓ Mobile heterogeneous systems



❖ Self-organization

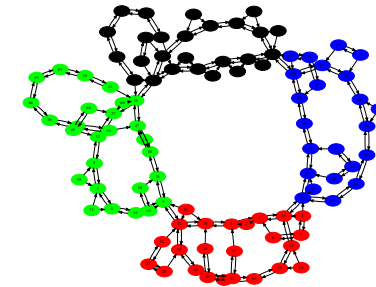
- ✓ Robustness

❖ Declarative construction

- ✓ Programming models

❖ Co-adaptation of application and network layers

- ✓ Intent-driven networking and emergent overlays



A few realization highlights

| | HPDCJ | DIVIDEND | DIONASYS |
|--------------------------------|-------|----------|----------|
| <i>Programming Model</i> | ✓ | ✓ | ✓ |
| <i>Dependability</i> | ✓ | | |
| <i>Data Management</i> | ✓ | ✓ | ✓ |
| <i>Optimisation Techniques</i> | | ✓ | |
| <i>Versatility</i> | | ✓ | ✓ |
| <i>Distributed Techniques</i> | ✓ | ✓ | ✓ |



chist-era

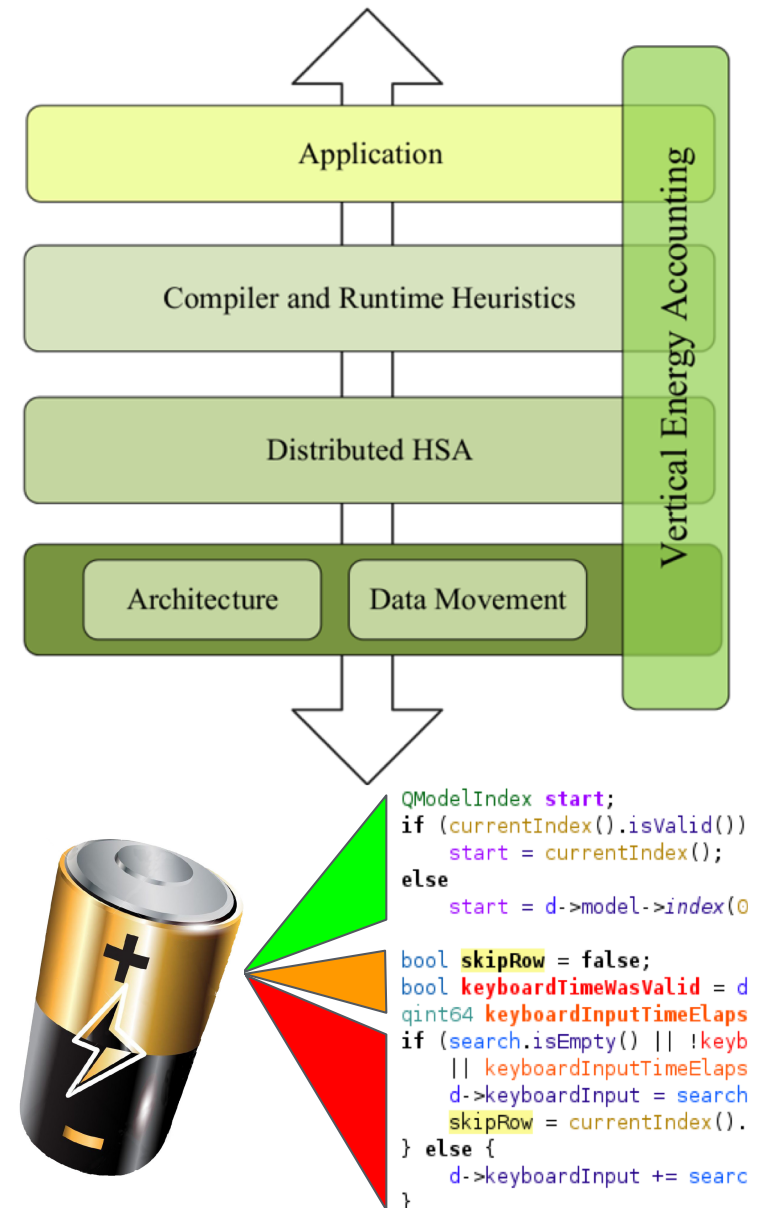
Realization 1: PCJ library for parallel programming in Java (HPDCJ)

- ❖ **PCJ scales up to 200,000 cores**
- ❖ **Graph500 implementation in Java with PCJ**
- ❖ **Parallelization of the Genetic Algorithm**
 - ✓ Scalability up to 1,500 cores
- ❖ **Parallelization of the sequence alignment (PCJ-blast)**
 - ✓ Scalability up to 6,144 cores
- ❖ **Parallelization of sparse matrix multiplications**
 - ✓ Scalability up to 100 cores
- ❖ **Integration with JCuda (GPU use)**
- ❖ **Streaming library developed**

Realization 2: Cross-Stack Energy Savings (DIVIDEND)

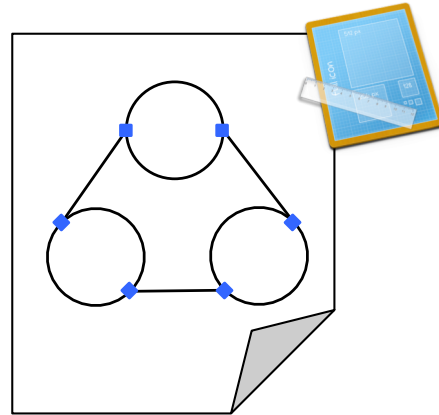
- ❖ Vertical integration
- ❖ Programming model
- ❖ Energy accounting
- ❖ Auto tuning
- ❖ More heterogeneity
- ❖ Fast networks

DHSA Prototypes Open Sourced
Already saving 22% energy

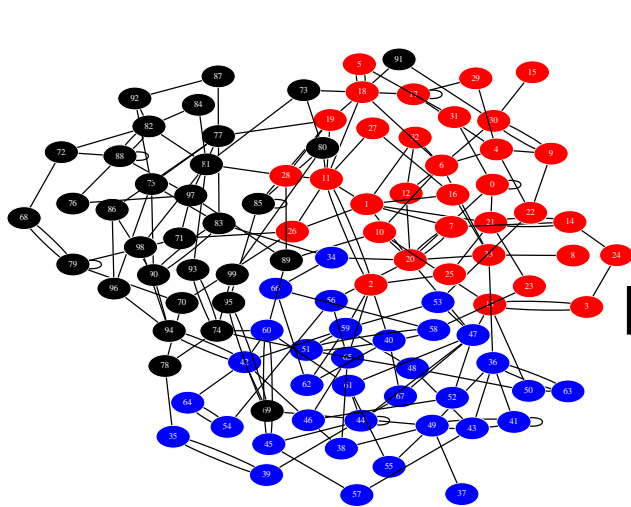


Realization 3: Declarative complex overlays with PLEIADES (DIONASYS)

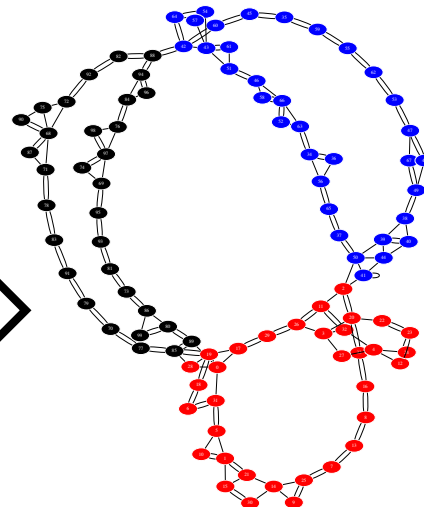
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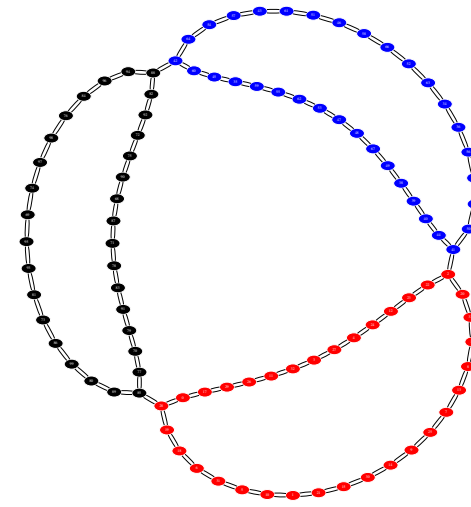
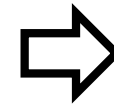
Many nodes



Initial State



2 rounds



6 rounds: converged

Reflecting on the expected impact

| Expected impact | Highlights of how the three projects achieved this |
|--|---|
| <i>Build a community</i> | <ul style="list-style-type: none"> ➤ Exploitation of results for teaching and training purposes ➤ Submission of H2020 projects including industry ➤ Standardization efforts |
| <i>Integrate HW and SW</i> | <ul style="list-style-type: none"> ➤ Solutions for co-design of distributed apps., APIs and network interfaces ➤ Adaptive network overlays for multi-site clouds |
| <i>performance, optimisation, (...)</i> | <ul style="list-style-type: none"> ➤ Greatly improved scalability for Java HPC programming ➤ Easier-to-use solutions for code acceleration in heterogeneous data centers |
| <i>reliability, fault tolerance (...),</i> | <ul style="list-style-type: none"> ➤ Self-organizing solutions for declarative overlay networks ➤ Addition of fault-tolerance capabilities to the PCJ library |
| <i>energy efficiency</i> | <ul style="list-style-type: none"> ➤ Energy monitoring mechanisms across entire data center stacks ➤ Emergent overlays for heterogeneous mobile networks |
| <i>new technologies and services</i> | <ul style="list-style-type: none"> ➤ Applications of full-stack optimization to machine learning frameworks ➤ Applications of overlay adaptation techniques to microservices-based apps. |

Upcoming challenges and needs

❖ **HDC call very much on-topic**

- Heterogeneity issues highlighted in the call getting increasing attention in science and technology communities

❖ **Distributed systems are (and will continue to get) more and more complex**

- Need programming models for the ordinary engineer
- Software engineering research to the rescue?
 - **Link with DevOps, microservices, etc.**
 - **How are startups doing?**

❖ **HPC & Big Data convergence**

- HPC models for multiprocessors not amenable to heterogeneous computing platforms and accelerators
 - **Clear need in Machine Learning!**

Possible roadmap

❖ In 5 Years we need

- ✓ Programming models for major domains
- ✓ DSLs to specialize to all devices (CPU, GPGPU, FPGA)
- ✓ Application placement, network topology and performance need to be transparent to applications

❖ In 10 Years we need

- ✓ Distributed languages for the masses
- ✓ Toolchains to co-design platforms and fabricate logic/network/memory blocks for services

Role of the CHIST-ERA support

❖ **Application-level revolutions start with systems' progress**

- ✓ Machine learning revolution due to GPUs, accelerators, large-scale data centers...
- ✓ Cloud service model thanks to virtualization
- ✓ Pervasive computing and IoT due to progress in mobile computing, embedded systems...

❖ **2018 call Topic 2. Intelligent Computation for Dynamic Networked Environments**

- ✓ Programming models for edge/fog/ambient computing will lead to novel computations

Questions ?